

NAME: **BANAZAR**

LIFE FORM: **HUMAN**

TYPE: **MAGE**

RECENTLY RELEASED FROM A THOUSAND YEAR
STORY: SENTENCE IN A BRONZE LAMP

WORLD: **ALFHEIM**

STR



BASE: _____
LIFE FORM: _____
LOOT: _____

DEX



BASE: _____
LIFE FORM: _____
LOOT: _____

CON



BASE: _____
LIFE FORM: _____
LOOT: _____

INT



BASE: **+3**
LIFE FORM: _____
LOOT: _____

WIS



BASE: **+3**
LIFE FORM: _____
LOOT: _____

CHA



BASE: _____
LIFE FORM: **+2**
LOOT: _____

CON + LOOT = DEF

DEF

10 + DEF = ENEMY
TO HIT ROLL



BASE: _____
LIFE FORM: _____
LOOT: _____

BASIC



BASE: _____
LIFE FORM: _____
LOOT: _____

**WEAPONS
& TOOLS**



BASE: _____
LIFE FORM: _____
LOOT: _____

GUNS



BASE: _____
LIFE FORM: _____
LOOT: _____

**ENERGY
& MAGIC**



BASE: **+3**
LIFE FORM: _____
LOOT: _____

ULTIMATE



BASE: **+1**
LIFE FORM: _____
LOOT: _____

LOOT

EQUIPPED MAX 10 CARRIED MAX 10

← **CLOAK OF STARS: EMANATE LIGHT FOR D4 ROUNDS**



← **THE LAMP: CONTAINS 4 SPELLS**



← **SHRINK: REDUCE TARGET TO 1/10TH THEIR SIZE. ROLLS ARE HARD**



← **FORCE: WEAPON DAMAGE, SHOVE TARGET INTO SOLID SURFACE**



← **HOLD: CONCENTRATE TO KEEP A TARGET FROM MOVING**



← **MIXED BAG: CAUSE A RANDOM ITEM TO APPEAR FOR 1D4 ROUNDS**

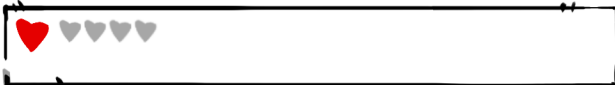


ABILITIES

← **STARLIGHT: CONVERT TO LIGHT PARTICLES AND MOVE TO A VISIBLE LOCATION**

← **FUSION: COMBINE YOUR STATS AND ABILITIES WITH A TARGET (HARD CHA IF**

UNWILLING) FOR D4 ROUNDS. REDUCE TARGET'S AND YOUR HP TO 1



1D4 RND5
TIL DEAD