

### LEVEL OF DISRUPTION



### ENCOUNTER EXAMPLE



### KEY MECHANICS

### TYPE OF DISRUPTION

- ACTIVATION
- FORCED MOVEMENT
- INITIATIVE
- PARTY SPLIT
- ATTRIBUTE
- IDENTITY
- LINE OF SIGHT
- TARGET
- COMMUNICATION
- INCREASING DC
- LOOT/GEAR
- TERRAIN DANGER
- CROWD CONTROL
- INHIBIT MOVEMENT
- NULLIFICATION
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